## **Core Skills Analysis**

## **English**

- Improved vocabulary by identifying and naming various objects depicted on Dobble cards.
- Enhanced critical thinking and communication skills by describing and explaining the connections between symbols on the cards.
- Developed storytelling abilities by creating narratives based on the symbols found in the game.
- Strengthened reading comprehension by interpreting the symbols and relating them to different themes or concepts.

## **Tips**

For continued development after playing Dobble, students can create their own customized card sets with themes related to literature or grammar. They can also incorporate storytelling elements into the game by asking players to build a story involving the symbols on the cards. Engaging in word association games using the Dobble symbols can further boost vocabulary and creative thinking skills. Lastly, using Dobble as a prompt for writing exercises can encourage students to express their thoughts and ideas cohesively.

## **Book Recommendations**

- <u>The Westing Game</u> by Ellen Raskin: A mystery novel that challenges teens' problem-solving skills and critical thinking abilities, perfect for enhancing the skills acquired during Dobble.
- <u>Alice's Adventures in Wonderland</u> by Lewis Carroll: An iconic fantasy novel that promotes imaginative thinking and creativity, complementing the storytelling aspect developed through playing Dobble.
- Eats, Shoots & Leaves: The Zero Tolerance Approach to Punctuation by Lynne Truss: A humorous guide to punctuation that can aid in reinforcing grammar skills in a fun and engaging manner, aligning with the English language aspects of Dobble.