Core Skills Analysis

Science

- The student learned about the basic principles of engineering and mechanics by designing and building the go-kart.
- They gained hands-on experience in understanding friction, force, and the transfer of energy while testing and racing the go-kart.
- Exploring different materials like wheels, axles, and frames helped the student understand concepts of materials science and their real-world applications.
- Understanding aerodynamics through streamlining the design of the go-kart to make it more efficient and faster.

Mathematics

- Applying mathematical calculations to determine dimensions, angles, and compatibility of different parts of the go-kart.
- Working with measurements and conversion of units while cutting materials for the kart's structure.
- Calculating speed, distance, and time to optimize the performance of the go-kart.
- Understanding ratios and proportions when deciding on the scale and size of different components.

Engineering

- The student applied the engineering design process from planning and prototyping to testing and refining the go-kart model.
- Learning basic concepts of structural integrity and stability while constructing the go-kart frame.
- Understanding the importance of weight distribution and balance for the go-kart's overall performance.
- Exploring the impact of various designs on speed, maneuverability, and safety of the go-kart.

Tips

For continued development related to building a go-kart activity, encourage the student to explore advanced engineering concepts like suspension systems or steering mechanisms. They can also experiment with different materials to understand their impact on the kart's performance. Encouraging them to document their design process and modifications can help improve their analytical skills and creativity when problem-solving. Lastly, participating in go-kart races or competitions can provide a platform for healthy competition and further skill development.

Book Recommendations

- <u>The Kids' Book of Simple Machines: Cool Projects & Activities that Make Science Fun!</u> by Kelly Doudna: This book introduces simple machines in an engaging way, perfect for young learners interested in building things like go-karts.
- <u>Makerspace Lab: Glow Slime: Cool Chemistry and Bioluminescence Projects</u> by Jack Challoner: A hands-on book that encourages young makers to experiment with different materials and substances, fostering a sense of curiosity and innovation.
- <u>The Boy Who Harnessed the Wind: Young Readers Edition</u> by William Kamkwamba, Bryan Mealer: Inspiring true story of a young inventor building windmills from scrap materials, showcasing the power of innovation and determination.