Core Skills Analysis

Science

- Understanding basic concepts of motion and force through the propulsion of the car.
- Exploration of potential and kinetic energy as the rubber bands store energy when stretched.
- Learning about friction and how it affects the movement of the car on different surfaces.
- Observing the cause-and-effect relationship when adjusting the tension of the rubber bands.

Engineering

- Introduction to basic engineering principles such as design, prototyping, and testing.
- Experience in problem-solving by figuring out how to construct a car that moves effectively.
- Application of the engineering design process: planning, building, and testing the self-propelled car.
- Insights on material properties, such as the strength and flexibility of popsicle sticks and rubber bands.

Mathematics

- Measuring distances traveled by the car, requiring an understanding of measurement units.
- Engaging in spatial reasoning by visualizing how different designs impact performance.
- Understanding ratios when adjusting the size and number of rubber bands for propulsion.
- Using basic arithmetic to calculate the speed of the car based on distance and time.

Tips

For further exploration, parents could encourage the child to modify their self-propelled car by using additional materials to investigate how design changes impact performance. Suggest experimenting with different shapes and sizes of the vehicle to see how it affects speed and distance traveled. Additionally, incorporating a simple data collection process, such as recording the distance traveled based on the number of rubber bands used, can enhance the learning experience. Comparing results and discussing why certain designs perform better than others can deepen understanding of scientific and engineering concepts.

Book Recommendations

- <u>The Way Things Work Now</u> by David Macaulay: An engaging book that explains the mechanics behind everyday objects, including concepts related to building and engineering.
- <u>Rosie Revere, Engineer</u> by Andrea Beaty: A delightful story about a young girl who dreams of becoming an engineer and learns about persistence and innovation.
- <u>How Machines Work: The Interactive Guide to Simple Machines</u> by Nick Arnold: An interactive guide that explores the principles of machines and mechanics through fun and engaging activities.