# **Core Skills Analysis**

#### Mathematics

- The student practiced addition and subtraction through in-game transactions, requiring them to calculate costs and manage resources effectively.
- By engaging in building games, the student enhanced their understanding of geometry, including area and perimeter, through creating structures and navigating among them.
- The student developed problem-solving skills by overcoming mathematical challenges presented in mini-games, thereby applying logical reasoning in a digital context.
- Through managing inventory and resources in the game, the student applied concepts of ratios and proportions to optimize their gameplay strategies.

## English

- The student improved their vocabulary by engaging with in-game chat and reading descriptions of various items and quests, exposing them to new words in context.
- Writing game-related stories or character backstories encouraged the student to practice creative writing, fostering narrative structure and character development.
- Participating in group discussions or forums about game mechanics nurtured their communication skills, reinforcing the importance of expressing thoughts clearly.
- Interactive storytelling elements within Roblox prompted the student to analyze narratives, enhancing their comprehension skills through active engagement with plot twists and character motivations.

## Tips

To further enhance the student's learning experience, consider integrating more structured math and English challenges into their gameplay. For instance, set specific objectives like completing ingame math problems to unlock levels or writing short paragraphs about characters they create. Additionally, exploring games that emphasize critical thinking and narrative elements can help broaden their skills. Suggest activities like building a simple mathematical game in Roblox or writing a short story based on their experience. This will encourage them to apply their learning in creative ways while deepening their understanding of both subjects.

#### **Book Recommendations**

- <u>Roblox Game Development in 24 Hours</u> by David Dodge: A beginner-friendly guide that introduces readers to Roblox game development, teaching them basic programming and design principles.
- <u>Math Curse</u> by Jon Scieszka: This humorous book presents math concepts through a creative story, making it relatable and engaging for young readers.
- <u>The One and Only Ivan</u> by Katherine Applegate: A poignant narrative that enhances reading comprehension and empathy, providing excellent storytelling elements for encouraging writing.

## Learning Standards

- Mathematics: ACARA Mathematics content strands Number and Algebra, Measurement and Geometry, Statistics and Probability (ACMNA123, ACMNA126).
- English: ACARA English content strands Language, Literature, and Literacy (ACELY1721, ACELY1722).