

## Core Skills Analysis

### Science

- The student learned basic human anatomy concepts by naming and identifying body parts during the role play.
- They developed understanding about health and illness by simulating diagnosis and treatment scenarios.
- The activity introduced the concept of the human body as a system that requires care and maintenance.
- The student practiced observation and inquiry skills by examining and asking questions about symptoms.

### Language Arts

- The student enhanced vocabulary related to medicine, health, and body parts through role-playing dialogues.
- They practiced verbal communication skills by explaining symptoms and treatments in conversation.
- The activity fostered narrative skills by constructing and following a story within the role play.
- The student improved listening comprehension by responding appropriately to imagined patient concerns.

### Social-Emotional Learning

- The role play encouraged empathy as the student took the perspective of both doctor and patient roles.
- They developed interpersonal skills by engaging in cooperative dialogue and turn-taking.
- The activity promoted responsibility through understanding health care roles and the importance of caring for others.
- Self-confidence and decision-making were fostered as the student made choices about treatments and responses.

### Tips

To deepen the student's learning, parents or teachers can introduce real medical tools like toy stethoscopes or thermometers to make the experience more tangible. Encouraging the student to read simple books about health and the human body can expand their vocabulary and knowledge. Introducing basic hygiene habits and discussing why doctors are important enhances understanding of health care. Other role plays such as nurse, dentist, or pharmacist can broaden their perspective of the medical field. Finally, integrating drawing or writing activities where the student documents their 'patients' symptoms and treatments can develop literacy and fine motor skills.

### Book Recommendations

- [Doctor De Soto](#) by William Steig: A charming story about a mouse dentist who helps his patients with kindness and cleverness.
- [I Want to Be a Doctor](#) by Laura Driscoll: An informative picture book that introduces children to the work and tools of doctors.
- [The Berenstain Bears Go to the Doctor](#) by Stan and Jan Berenstain: A familiar family story addressing common doctor visits and calming fears about medical check-ups.

### Learning Standards

- CCSS.ELA-LITERACY.SL.1.1 - Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.

- CCSS.ELA-LITERACY.L.2.6 - Use words and phrases acquired through conversations and reading to express ideas precisely.
- NGSS 1-LS1-1 - Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs (applied to understanding basic anatomy and health care concepts).
- SEL Competency - Social Awareness: Demonstrate understanding of how to care for others and recognize feelings.