

## Core Skills Analysis

### Literature

- The student is exposed to narrative structures by engaging with the game's storyline, which is based on the Harry Potter books, enhancing comprehension of plot elements like conflict, setting, and resolution.
- Playing the game encourages familiarity with character development as the student interacts with various characters, understanding their roles and motivations.
- The game fosters vocabulary expansion through context clues encountered during gameplay involving magical terms and thematic content.
- Exploration of themes such as friendship, bravery, and morality is encouraged as the student makes decisions and observes consequences related to the story.

### Technology and Computer Skills

- The student develops hand-eye coordination and fine motor skills by navigating the game's controls and interface.
- Exposure to digital interfaces improves the student's ability to follow prompts, troubleshoot minor issues, and understand basic game mechanics.
- Playing the game helps the student learn problem-solving techniques by completing quests and overcoming challenges within the game environment.
- The experience fosters an early understanding of video game logic, including cause and effect relationships and strategic thinking.

### Critical Thinking and Problem Solving

- The student practices strategic planning by deciding how to approach puzzles and challenges in the game.
- Observational skills are honed as the student gathers clues and items necessary to progress in quests.
- The game encourages adaptive thinking by requiring the student to adjust strategies when initial approaches are unsuccessful.
- Decision-making skills improve as the student evaluates different options and their potential outcomes during gameplay.

### Tips

To deepen the student's learning experience, parents or teachers can encourage discussions about the narrative choices and character motivations encountered in the game, linking these to the original book series to enhance literary understanding. Incorporating creative writing exercises where the student imagines alternative story outcomes can promote critical thinking. Additionally, guiding the student to explain their problem-solving approaches during gameplay can solidify technology and logic skills. To further enrich exploration, complementary activities such as coding simple games, participating in book clubs focused on fantasy literature, or engaging in role-playing exercises inspired by the game's themes can be highly beneficial.

### Book Recommendations

- [Harry Potter and the Sorcerer's Stone](#) by J.K. Rowling: The first book in the renowned series introducing Harry Potter's magical journey, providing foundational context for the game's story.
- [The Magic Tree House: Afternoon on the Amazon](#) by Mary Pope Osborne: A fantasy adventure that helps readers build comprehension and imagination skills similar to game's exploratory elements.
- [The Gamer's Guide to Magic and Spells](#) by Lauren Magaziner: A book that explains magical

concepts and spells in games, connecting the player's experiences with broader fantasy lore.

## **Learning Standards**

- CCSS.ELA-LITERACY.RL.3.1: Ask and answer questions to demonstrate understanding of a text, including key details.
- CCSS.ELA-LITERACY.RL.3.3: Describe characters in a story and explain how their actions contribute to the sequence of events.
- CCSS.ELA-LITERACY.SL.3.1: Engage effectively in collaborative discussions with diverse partners on grade 3 topics and texts.
- CCSS.MATH.PRACTICE.MP1: Make sense of problems and persevere in solving them by applying problem-solving strategies.
- CCSS.MATH.PRACTICE.MP4: Model with mathematics by using strategic thinking in gaming scenarios.
- ISTE Standards for Students 1.1: Empowered Learner – Students leverage technology to take an active role in choosing, achieving, and demonstrating competency in their learning goals.