# **Core Skills Analysis**

#### **Science**

- Gained an understanding of marine biology concepts by exploring underwater ecosystems and encountering diverse sea creatures.
- Learned about oceanic environments, including underwater terrain, plant life, and aquatic habitats through virtual immersion.
- Developed observational skills by identifying different species and their behaviors within the game's ecosystem.
- Experienced basic ecological interactions such as predator-prey relationships and resource gathering in a marine context.

#### **Technology and Digital Literacy**

- Practiced navigation and exploration skills within a complex, open-world digital environment.
- Improved strategic thinking and problem-solving by managing resources and planning underwater excursions.
- Enhanced familiarity with gaming interfaces, controls, and computer settings, specifically within Steam gaming platform.
- Gained confidence in using digital tools to simulate real-world scenarios and scientific exploration.

### **Creativity and Critical Thinking**

- Engaged in imaginative exploration of an alien underwater world, encouraging curiosity and open-ended problem-solving.
- Experimented with different approaches to gathering materials and discovering new locations, promoting adaptive thinking.
- Learned to set personal goals and make autonomous decisions within a game that allows freedom of choice.
- Developed spatial awareness by navigating three-dimensional underwater terrain.

## **Tips**

To deepen scientific learning, consider complementing game play with real-world ocean exploration documentaries or local aquarium visits to connect virtual experiences to reality. Encourage journaling or sketching of marine life observed in-game to develop scientific recording skills. To extend digital literacy, introduce activities related to basic coding or game design to deepen understanding of how games like Subnautica are created. Finally, foster creativity through storytelling: invite the student to write their own underwater adventure based on their gaming experience, which can reinforce critical thinking and narrative skills.

# **Book Recommendations**

- Ocean: A Visual Encyclopedia by DK: A richly illustrated book that introduces children to the wonders of ocean life and marine science.
- <u>The Underwater Alphabet Book</u> by Jerry Pallotta: An engaging alphabet book that explores sea creatures from A to Z, perfect for younger readers building marine vocabulary.
- National Geographic Kids Everything Sharks by Catherine D. Hughes: A captivating book filled with facts and photos about sharks, linking to marine biology themes explored in the game.

#### **Learning Standards**

• Science Understanding ACSSU094: Living things depend on each other and the environment to survive.

Exploring Marine Science and Digital Navigation Through Subnautica's Underwater Adventure / Subject Explorer / LearningCorner.co

- Science as a Human Endeavour ACSHE081: People use science understanding and skills in their occupations.
- Digital Technologies ACTDIK014: Investigate how digital systems represent data.
- Critical and Creative Thinking ACSHE022: Generate and evaluate knowledge, clarify understanding, and justify ideas.

## **Try This Next**

- Create a worksheet to identify and classify underwater species encountered in the game with descriptions of their habitats and behaviors.
- Design a quiz focused on marine ecosystems, ocean exploration terminology, and game-based scenarios for resource management.

# **Growth Beyond Academics**

The activity shows evidence of growing independence and curiosity as the child explores a vast virtual world freely. It likely fosters patience and perseverance when problem-solving underwater challenges without time pressure. The game's open structure can help boost confidence by enabling self-directed learning and decision-making.