# **Core Skills Analysis**

### Math

- Understanding geometric shapes and spatial reasoning by manipulating the Shashibo cube to create various puzzle forms.
- Developing skills in symmetry and transformation by folding and unfolding the magic cube to match the instructions.
- Enhancing problem-solving abilities through following step-by-step instructions to achieve the puzzle's intended shapes.
- Experiencing measurement concepts indirectly by reasoning about side lengths and angles to align sections precisely.

### Tips

To deepen Wesley's grasp of spatial reasoning and geometry through this activity, encourage him to experiment with creating his own unique shapes using the Shashibo cube beyond the instruction guide. Introduce simple concepts of surface area and volume by asking him to estimate and compare these as he constructs different forms. Additionally, explore symmetry patterns by identifying which folds produce symmetrical shapes and which do not. Finally, consider integrating technology by using 3D modeling apps where he can recreate Shashibo shapes digitally, connecting tactile puzzle skills with visual digital design.

### **Book Recommendations**

- <u>The Kids' Book of Shapes: Learn the Shapes Around You!</u> by Jennifer Davis: A vibrant book designed to teach children about different geometric shapes and their properties with simple explanations and colorful illustrations.
- <u>Math Curse</u> by Jon Scieszka and Lane Smith: A humorous story that shows how math is part of everyday life, encouraging children to think about problem solving and measurement in creative ways.
- <u>Mission: Math: The Big Adventure of the Shaped Spaces</u> by Harriet Ziefert: An engaging book that explores spatial reasoning and shapes through an imaginary adventure story, perfect for inspiring curiosity about geometry.

## **Learning Standards**

- CCSS.MATH.CONTENT.4.G.A.1 Draw and identify lines and angles, and classify shapes by properties of their lines and angles.
- CCSS.MATH.CONTENT.4.G.A.3 Recognize and draw lines of symmetry in two-dimensional figures.
- CCSS.MATH.CONTENT.4.MD.A.2 Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, which relate to measurement concepts.

#### **Try This Next**

- Create a series of drawing tasks where Wesley sketches the different shapes formed by the Shashibo cube and labels their geometric properties.
- Design a quiz that tests recognition of shape transformations, symmetry, and spatial patterns based on the puzzle configurations.