

Core Skills Analysis

Creative Arts

- Developed storytelling skills by creating dialogue and narrative through the interaction of two stuffed animal characters.
- Enhanced imaginative expression by conceptualizing roles and scenarios for the characters in a short film format.
- Practiced visual arts elements such as sequencing and framing through filming scenes within a 5-minute time limit.
- Explored basic performance skills by voicing different characters and portraying emotions during play.

Language and Literacy

- Strengthened oral language skills by inventing and speaking dialogue for the stuffed animal characters.
- Improved narrative structure understanding by organizing a coherent story within a time constraint.
- Engaged in vocabulary development through creative word choices to express character feelings and actions.
- Practiced communication skills by effectively conveying plot and character interaction in a short format.

Technology and Media

- Gained introductory experience with digital storytelling by creating a short film using basic recording tools.
- Learned to plan and execute a sequence of shots to tell a story visually.
- Developed fine motor skills and attention to detail while handling filming equipment and positioning characters.
- Understood the concept of time management by producing a short film capped at a 5-minute length.

Tips

To extend learning, encourage your child to write simple scripts before filming, which strengthens planning and writing skills. Use different stuffed animals or toys to experiment with diverse character roles and story themes, promoting flexible thinking. Introduce basic editing techniques using kid-friendly software to teach sequencing and the power of visual storytelling. Finally, share the films with friends or family to practice presentation skills and build confidence in communication.

Book Recommendations

- [Not a Box](#) by Antoinette Portis: A creative story about a rabbit who transforms a simple box into imaginative adventures, inspiring inventive play and storytelling.
- [Tell Me a Story, Stella](#) by Jane Porter: Encourages children to use their imagination to create stories, supporting narrative skills and self-expression.
- [Press Here](#) by Hervé Tullet: An interactive picture book that explores sequencing and cause-and-effect, key concepts for storytelling and media.

Learning Standards

- ACELA1428 – Use interaction skills including initiating topics and maintaining conversation to make meaning.
- ACELA1451 – Create short imaginative texts that show emerging awareness of story structure

and character.

- ACAMAM064 – Develop skills in improvising and creating drama using different characters and settings.
- ACTDIP010 – Use digital devices to capture and edit simple storytelling content.
- ACELY1666 – Use familiar and new words to compose sentences and retell events through oral language.

Try This Next

- Create a simple storyboard worksheet to plan scenes and dialogue before filming the next story.
- Draw and colour new stuffed animal characters to expand the range of story possibilities.