

## **Art**

- The child learned about visual storytelling through the game's crime scene designs.
- They also explored different art styles and color palettes used in the game.
- They learned how to create suspense and atmosphere through the use of lighting and shadows in their artwork.
- They practiced attention to detail and observation skills while examining clues and evidence in the game.

## **English Language Arts**

- The child improved their reading comprehension skills by following the game's storyline and deciphering clues.
- They honed their critical thinking and problem-solving abilities by analyzing information and making deductions.
- They learned about different types of narrative structures and character development through the game's storylines.
- They also practiced effective communication skills by discussing the game's plot and strategies with other players.

## **Foreign Language**

- The child had the opportunity to practice their foreign language skills by interacting with players from different countries.
- They learned new vocabulary related to crime, investigation, and mystery.
- They practiced reading and understanding text in a foreign language through the game's dialogues and instructions.
- They improved their pronunciation by engaging in voice chat with players who speak the target language.

## **History**

- The child learned about different historical periods and settings depicted in the game's maps and storylines.
- They gained knowledge about famous historical figures and events through references and Easter eggs in the game.
- They developed an understanding of how history can be incorporated into entertainment mediums like video games.
- They explored different cultural aspects and traditions represented in the game.

## **Math**

- The child practiced their problem-solving skills by deciphering codes and solving puzzles in the game.
- They improved their mental math abilities while calculating scores and rewards during gameplay.
- They learned about probability and statistics by analyzing the chances of certain events occurring in the game.
- They practiced spatial reasoning and geometry while navigating through the game's maps.

## **Music**

- The child developed an appreciation for music by listening to the game's background music and sound effects.
- They learned about the importance of sound in creating atmosphere and enhancing storytelling.

- They practiced rhythm and timing by synchronizing their actions to the game's music cues.
- They had the opportunity to explore different genres of music represented in the game.

### **Physical Education**

- The child engaged in physical activity by participating in the game's movement-based activities.
- They improved their hand-eye coordination and reflexes while playing the game.
- They learned about teamwork and collaboration by playing with other players to solve mysteries.
- They practiced strategic thinking and decision-making by planning their actions during gameplay.

### **Science**

- The child learned about forensic science and the scientific method through the game's crime-solving elements.
- They explored concepts such as DNA analysis, fingerprinting, and evidence examination.
- They practiced critical thinking and logical reasoning by connecting clues and forming hypotheses.
- They gained knowledge about different scientific tools and techniques used in investigations.

### **Social Studies**

- The child learned about social interactions and relationships through the game's multiplayer gameplay.
- They practiced empathy and understanding by role-playing different characters with diverse backgrounds.
- They gained knowledge about different cultures and societies through the game's storylines and settings.
- They explored concepts such as justice, law enforcement, and the importance of community cooperation.

Continued development related to the activity can be encouraged by suggesting the child to create their own murder mystery stories or interactive games. They can write scripts, design characters and settings, and even incorporate elements from other subjects such as history or science. This allows them to further develop their creativity, critical thinking, and storytelling skills while incorporating aspects they enjoyed from the Murder Mystery 2 game.

### **Book Recommendations**

- [The Westing Game](#) by Ellen Raskin: A captivating mystery where the characters must unravel clues to win a fortune.
- [Encyclopedia Brown, Boy Detective](#) by Donald J. Sobol: A collection of short mysteries that encourages readers to solve the cases alongside the young detective.
- [The London Eye Mystery](#) by Siobhan Dowd: A thrilling mystery set in London, where a boy with a unique perspective must solve the disappearance of his cousin.

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