English Language Arts

- The game encourages reading and comprehension skills as players need to read the shopping list cards and find the corresponding items in the store.
- It promotes vocabulary development as players discuss and learn the names of different grocery items.
- Players can practice writing skills by creating their own shopping lists for the game.
- The game promotes storytelling and imaginative play as players use the grocery items to create scenarios and role-play shopping experiences.

Math

- Players practice basic addition and subtraction skills as they add up the cost of their items and make decisions based on their available money.
- The game introduces the concept of money and currency as players use play money to make purchases and receive change.
- It promotes strategic planning and decision-making as players manage their budget and select items within their financial constraints.
- Players improve their understanding of quantities and measurements as they compare and select different-sized grocery items.

Science

- The game introduces players to different types of food and discusses their nutritional aspects, allowing for discussions about healthy eating habits and the food groups.
- Players can explore the concept of supply and demand as they fill up the store and prioritize popular items based on customer needs.
- It allows for discussion about where food comes from and how it is grown or produced, fostering an understanding of the farm-to-table process.
- Players engage with the concept of scale and weight as they compare the weight of different items for their shopping trolley.

Social Studies

- The game encourages discussions about the role of a shopper in the community and the importance of contributing to the economy through purchasing goods and services.
- Players can explore cultural aspects as they discuss different types of foods and their origins, fostering an appreciation for diversity.
- It promotes the understanding of roles and responsibilities as players take on the role of both the shopper and the shopkeeper.
- The game can spark discussions about environmental responsibility as players engage in conversations about packaging and waste reduction.

Encourage continued development by extending the game with real-life experiences. Take the child to a grocery store and discuss healthy food choices, different types of foods, and the cost of various items. Additionally, encourage the child to create and write their own stories about shopping adventures or create their own mini-store at home for imaginative play and role-playing scenarios.

Book Recommendations

- **Amelia Bedelia** by Peggy Parish: This humorous series follows the mishaps of a literal-minded housekeeper, providing entertaining reading for young learners.
- **The Lemonade War** by Jacqueline Davies: This engaging novel introduces entrepreneurial concepts and the value of money in a fun and relatable way.
- How to Save Your Tail: If You Are a Rat Nabbed by Cats Who Really Like Stories about Magic Spoons, Wolves with Snout-Warts, Big, Hairy Chimney Trolls . . . and

Good King Bertram Who Squelched a Bad, Bad Thing by Mary Hanson: This imaginative and entertaining book encourages storytelling and creative thinking.