# **Objective**

By the end of this lesson, the student will have a better understanding of the Deltarune spin-off from the game UnderTale.

# **Materials and Prep**

- A computer or gaming console to play Deltarune
- A notebook and pen for taking notes
- Prior knowledge of the game UnderTale

### **Activities**

#### 1. Play Deltarune

Start by playing the game Deltarune. Explore the world, interact with characters, and complete quests. Take notes on any new characters, locations, or storylines that you encounter.

#### 2. Compare Deltarune and UnderTale

After playing Deltarune, compare it to the original game UnderTale. Identify similarities and differences in terms of gameplay, characters, and themes. Write down your observations and discuss them with a parent or fellow student.

#### 3. Create fan art or fan fiction

Show your creativity by creating fan art or writing fan fiction based on Deltarune. Choose your favorite character or scene and let your imagination run wild. Share your creations with others who are also fans of the game.

### **Talking Points**

- "Deltarune is a spin-off game created by Toby Fox, the developer of UnderTale."
- "The game takes place in a different universe with new characters and storylines."
- "Deltarune uses a similar combat system to UnderTale, but with some unique twists."
- "The choices you make in Deltarune can have significant consequences for the story."
- "Deltarune explores themes of friendship, identity, and the power of choices."
- "Playing Deltarune can help you gain a deeper appreciation for the world and lore of UnderTale."