# **Objective**

By the end of this lesson, the student will be able to understand and represent probabilities of simple and compound events through engaging activities and real-life examples. The student will learn how to calculate and express probabilities in a fun and interactive way.

## **Materials and Prep**

- Paper and pencil
- Dice (if available, but can simulate with paper)
- Coins (if available, but can simulate with paper)
- Timer or stopwatch (for timed activities)
- Basic understanding of fractions and percentages

## Activities

#### • Coin Toss Probability

Conduct a series of coin tosses to explore the concept of simple events. The student will predict the outcome (heads or tails), record results, and calculate the probability based on their findings.

#### • Dice Roll Challenge

Using a pair of dice, the student will roll and record the outcomes. They will then calculate the probability of rolling a specific number or a sum of numbers, comparing their predictions with actual results.

#### • Probability with Everyday Scenarios

The student will create their own scenarios (like drawing colored balls from a bag or selecting a card from a deck) and calculate the probabilities of different outcomes. This will help relate math to real-life situations.

#### • Compound Events with Games

Introduce simple games that involve compound events, such as rolling a die and flipping a coin at the same time. The student will calculate the probabilities of various outcomes occurring together.

## **Talking Points**

- "Probability is all about predicting the chances of something happening. For example, if I flip a coin, what are the chances it will land on heads?"
- "When we talk about simple events, we're looking at one outcome at a time. Like, if I roll a die, what's the chance of rolling a 3?"
- "Compound events involve two or more simple events. For instance, if I flip a coin and roll a die, what's the probability of getting heads and a 4?"
- "We can express probability as a fraction, a decimal, or a percentage. For example, if you have

a 1 in 6 chance of rolling a particular number, that's about 16.67%!"

- "The more times you conduct an experiment, like rolling dice or flipping coins, the more accurate your probability predictions will become. This is called the Law of Large Numbers!"
- "Real-life applications of probability can be found everywhere, from sports to weather forecasts. Understanding these concepts can help us make better predictions in our daily lives!"