Objective

By the end of this lesson, the student will understand the historical context of World War II, the impact of technology on warfare, and how these elements relate to the popular video game Call of Duty. The student will also develop critical thinking skills through discussions and activities that connect history with modern gaming.

Materials and Prep

- Paper and pencils for note-taking and drawing
- Access to a computer or tablet for research (if needed)
- Printed images or maps of World War II (optional)
- A timer for timed activities
- Knowledge of key World War II events and figures

Activities

- **Historical Research Challenge:**

  The student will choose a significant event or figure from World War II to research. They can create a short presentation or a poster that includes key facts, dates, and their importance. This will help them connect the history to the missions in Call of Duty.

- **Game Scenario Creation:**

  The student will design their own Call of Duty-style mission based on a real historical event. They can write a mission briefing that includes objectives, enemies, and strategies. This will encourage creativity while reinforcing what they've learned about history.

- **Role-Playing Discussion:**

  The student will role-play as a soldier from World War II and discuss their thoughts and feelings about the war. This activity will help them empathize with historical figures and understand the human experience behind the events.

- **Technology and Warfare Debate:**

  The student will participate in a friendly debate about how technology has changed warfare from World War II to today. They can discuss both the positive and negative impacts of technology in warfare, drawing parallels to the tools used in Call of Duty.

Talking Points

- "What do you think was the most important event in World War II, and why?"
- "How do you think the technology used in World War II compares to what you see in Call of Duty?"
- "Imagine you are a soldier in World War II. What do you think your daily life would be like?"
- "Can you name a famous battle from World War II? What happened there?"
- "How do you think video games like Call of Duty can help us understand history?"
- "What are some of the challenges soldiers faced during the war that you think are represented in games?"
- "Why is it important to learn about history, even if it seems different from today?"
- "Do you think video games can teach us important lessons? Why or why not?"
- "How can we honor the memories of those who fought in wars through our games and

stories?"
- "What would you change about a Call of Duty mission to make it more historically accurate?"