## Objective

By the end of this lesson, Lincoln will understand basic math concepts through gameplay in Roblox: Doors, while also enhancing his English skills by discussing game strategies and story elements.

## **Materials and Prep**

- Access to Roblox and the game Doors
- Notebook and pen for notes
- Timer (optional for timed challenges)
- Basic math problems related to game scenarios (e.g., counting items, calculating time)

Before the lesson, ensure Lincoln has an account set up on Roblox and has access to the game Doors. Familiarize yourself with the game mechanics to guide him effectively.

## Activities

- **Game Exploration:** Let Lincoln play Roblox: Doors for 30 minutes. Encourage him to explore the game, take notes on the different doors and challenges he encounters.
- **Math Challenge:** After playing, create math problems based on his experiences. For example, if he opened 5 doors and found 3 keys, ask him how many keys he would have if he found 2 more.
- **Storytelling Session:** Ask Lincoln to describe his favorite moment in the game. Encourage him to use descriptive language and detail the events that took place.
- **Role-Playing Strategy:** Have Lincoln explain his strategy for getting through a particularly tricky door. This will help him practice explaining ideas and reasoning.

## **Talking Points**

- "What did you notice about the different doors in the game? Can you count how many you opened?"
- "If you found 4 keys and used 2, how many do you have left? Let's write that down!"
- "Can you tell me what happened when you opened your favorite door? What made it special?"
- "What strategies did you use to get past the challenges? Can you explain it step by step?"
- "How do you think math helps you in games like this? Can you think of an example?"
- "What words would you use to describe the characters you met in the game?"
- "If you could create a new door, what would it look like? Can you draw it?"
- "How did you feel when you encountered a scary moment? Can you write a few sentences about it?"
- "What do you think is the most important lesson you learned from playing today?"
- "How can you use what you learned in this game in real life? Can you give me an example?"