Objective

By the end of this lesson, the student will be able to apply basic math concepts such as area and perimeter using Minecraft building projects, while also enhancing their English skills through creative writing and storytelling about their builds.

Materials and Prep

- Minecraft (Java or Bedrock Edition)
- Paper and pencil (for calculations and notes)
- A computer or device to play Minecraft

Before the lesson, ensure that the student has access to Minecraft and understands the basic controls of the game. Familiarity with building and crafting in Minecraft is helpful but not necessary.

Activities

• Building a Structure:

The student will choose a structure to build in Minecraft (like a house, castle, or park) and will plan the dimensions on paper. They will calculate the area and perimeter of their chosen structure, using blocks as units of measurement.

• Creative Writing:

After building their structure, the student will write a short story or description about their creation. They can include details about who lives there, what adventures they have, and any challenges they face.

• Show and Tell:

The student will present their Minecraft build and story to a family member or friend. This will help them practice speaking and explaining their thought process behind their project.

Talking Points

- "What shape is your building? Can you tell me how you calculated the area?"
- "Why is it important to know the perimeter of your building? How does it help in planning?"
- "Can you describe the character that lives in your Minecraft house? What are their hobbies?"
- "How did your building project reflect your personality? What choices did you make?"
- "What challenges did you face while building? How did you solve them?"
- "How can storytelling enhance the experience of playing Minecraft?"
- "What other structures could you build? How would you calculate their area and perimeter?"
- "Did you enjoy sharing your build? Why is it important to share our work with others?"