# Objective

By the end of this lesson, the student will be able to understand the basics of ancient Egyptian culture, including its art, history, and geography, while using Minecraft to create their own Egyptian-themed environment.

# Materials and Prep

- Minecraft game (Java or Bedrock Edition)
- Paper and colored pencils or crayons
- Access to the internet for research
- A comfortable workspace

Before the lesson, ensure that the student has a Minecraft account set up and ready to use. Familiarize them with basic building mechanics in the game if they are not already comfortable.

# Activities

- **Research Ancient Egypt:**

  The student will spend some time researching ancient Egypt using kid-friendly websites or videos. They can focus on topics like pyramids, pharaohs, and daily life in ancient Egypt.

- **Create Egyptian Art:**

  Using paper and colored pencils or crayons, the student will create their own Egyptian-inspired artwork. They can draw hieroglyphics, a pharaoh, or a pyramid.

- **Build in Minecraft:**

  In Minecraft, the student will design a small village with pyramids, temples, and houses inspired by their research. Encourage them to use sandstone and other materials that resemble ancient Egyptian architecture.

- **Storytelling:**

  Have the student create a short story or a diary entry from the perspective of an ancient Egyptian child. They can share their thoughts about living near the Nile River or what it was like to see a pyramid being built.

# Talking Points

- "What do you think ancient Egyptians used to build their pyramids?"
- "Can you name some important gods and goddesses from ancient Egypt?"
- "Why do you think the Nile River was so important to the Egyptians?"
- "What kinds of things do you think the pharaohs did every day?"
- "What do you like most about the art from ancient Egypt?"
- "How do you think people communicated in ancient Egypt?"
- "What is your favorite thing you learned about ancient Egypt today?"