# **Lesson Plan: The Pamphlet Pro - Mastering Your First Delivery Job**

#### **Materials Needed:**

- Computer with internet access and basic design software (Canva, Google Docs, or even MS Paint)
- Printer (optional, for printing the pamphlet and map)
- Paper and colored pencils/markers (if designing by hand)
- Access to Google Maps or a physical map of your local neighborhood
- Highlighters or colored pens
- Calculator (or spreadsheet software like Google Sheets/Excel)
- Notebook and pen

Component	Details
Subject & Topic	Career Skills, Financial Literacy, and Graphic Design: Preparing for a Pamphlet Delivery Job
Age/Grade Level	16-Year-Old Homeschool Student
Time Allotment	90 minutes
Learning Objectives	By the end of this lesson, the student will be able to:  • Design a clear, persuasive, and visually appealing pamphlet for a fictional local business.  • Strategize and map an efficient and safe delivery route for a designated neighborhood area.  • Calculate potential earnings, track time, and project basic expenses for the job.  • Articulate key principles of professionalism and safety relevant to this type of work.
Hook / Introduction (10 minutes)	Scenario Prompt: "Imagine a new local business—a gourmet donut shop called 'The Dapper Donut'—wants to hire you to deliver 500 pamphlets in your neighborhood. They're offering you \$0.15 per pamphlet. This sounds like a great opportunity! But being a 'Pamphlet Pro' is about more than just walking around. It's about being smart, efficient, and creative."  Discussion Questions:  • What makes a pamphlet something you'd actually read versus one you'd throw away immediately?  • What's the difference between just wandering around and having an efficient delivery plan?  • Besides getting paid, what are the goals? (e.g., representing the business well, being safe, finishing quickly).

## Instructional Activities (60 minutes)

This lesson is structured around three "roles" the student will play.

#### Activity 1: The Creative Director (25 minutes)

- 1. **Choose Your Client:** The student chooses a fictional local business they want to "work" for. Examples: a mobile dog groomer, a custom video game controller artist, a vintage clothing pop-up shop, or a student tutoring service. This allows for personal interest to drive creativity.
- 2. **Design the Pamphlet:** Using Canva, Google Docs, or paper and markers, the student will design a simple, one-page, tri-fold pamphlet for their chosen business.

#### **Design Checklist:**

- Does it have a catchy headline?
- Does it clearly state what the business offers?
- Is there a "call to action"? (e.g., "Call today!", "Visit our website!", "10% off with this flyer!")
  - Are contact details easy to find?
  - Is the design uncluttered and easy to read?

#### **Activity 2: The Logistics Manager (20 minutes)**

- 1. **Define the Territory:** Open Google Maps (or use a physical map) and identify a familiar neighborhood section with about 100-150 homes. Print or screenshot this map.
- 2. **Map the Route:** Using a highlighter or digital drawing tool, the student will draw the most efficient path to deliver pamphlets to every house in their selected territory.

#### Strategic Questions to Consider:

- Should you do one side of the street at a time, or a zig-zag pattern? Why?
- How will you handle cul-de-sacs or dead-end streets to avoid backtracking?
  - Where is a logical start and end point?
- What are some potential safety issues to be aware of? (e.g., busy streets, "Beware of Dog" signs, poorly lit areas).
- 3. **Safety Briefing:** Discuss and list 3-5 key safety rules for delivering pamphlets (e.g., be aware of your surroundings, don't enter private property beyond the mailbox/doorstep, wear visible clothing).

#### **Activity 3: The Financial Planner (15 minutes)**

- 1. **Calculate Earnings:** Based on the 150 homes in their territory and a pay rate of \$0.12 per pamphlet, calculate the total potential earnings for the route.
- 2. **Time & Rate Analysis:** Estimate how long the route will take (e.g., 2 hours). Calculate the effective hourly wage (Total Earnings ÷ Hours Worked). Discuss if this is a good rate.
- 3. **Create a Mini-Ledger:** Using a notebook or a simple spreadsheet, create two columns: "Potential Income" and "Job Expenses." Under expenses, list items they might need to buy or use (e.g., comfortable shoes, a water bottle, a small bag, printing costs if applicable). This introduces the concept of net vs. gross profit.

### Differentiation / Extension

- For Support: Provide a pre-made pamphlet template with labeled sections ("Headline Here," "Image Here"). Use a pre-selected, simple map area with a clear grid layout.
- For a Challenge (Extension):
- Write a one-paragraph professional email to the fictional business owner pitching their delivery services.
- Research local city ordinances about unsolicited flyer distribution. Are there any rules or restrictions?
- Create a second version of the pamphlet (an A/B test) to see which might be more effective.

## Assessment / Closure (20 minutes)

**Show & Tell:** The student presents their three completed products:

- 1. **The Pamphlet:** Explains their design choices. "I used this bold font to grab attention, and the call to action is right here..."
- 2. **The Route Map:** Explains their route strategy. "I decided to go up one side of the street and down the other because..."
- 3. **The Financial Plan:** Explains their earnings calculation and estimated hourly wage.

#### Wrap-up & Reflection (Exit Ticket):

The student answers the following questions in their notebook or verbally:

- What was the most challenging part of this simulation: the design, the route planning, or the financial math? Why?
- What is one skill you practiced today (like planning, design, or math) that could help you in another type of job?
- What are the three most important things to remember if you get a real pamphlet delivery job?