## **Objective**

By the end of this lesson, the student will be able to apply science, math, and reading skills while exploring concepts related to Minecraft and Roblox shooting games.

## **Materials and Prep**

- A computer or tablet with internet access
- Minecraft or Roblox account (if available)
- Paper and pencil
- Basic understanding of Minecraft and Roblox

## **Activities**

- Build a Minecraft structure: Encourage the student to use their creativity and problem-solving skills to build a structure in Minecraft. They can plan the design, gather resources, and construct their creation.
- Design a Roblox shooting game: Ask the student to imagine and draw their own shooting game concept on paper. They can create characters, weapons, and levels, and think about the rules and objectives of the game.
- Read and write about Minecraft or Roblox: Have the student choose a book or article about Minecraft or Roblox. After reading, ask them to write a short summary or review, expressing their thoughts and opinions about the game.

## **Talking Points**

- "In Minecraft, we can use different types of blocks to build structures. What kind of structure would you like to build? Let's plan it out and gather the resources we need."
- "When designing a shooting game, we need to think about the characters, weapons, and levels. What kind of characters and weapons do you want in your game? How challenging should the levels be?"
- "Reading about Minecraft or Roblox can help us learn more about the games and get new ideas. After reading, let's write a short summary or review to share our thoughts with others."